Christopher Milan

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education	University of California, Los Angeles , Los Angeles, CA B.S. in Mathematics of Computation GPA: 3.54/4.00		Sep $2021 - June 2025$
<pre>coursework * = in progress † = graduate level</pre>	Abstract Algebra (Honors) Linear Algebra (Honors) Algorithms & Complexity Probability & Statistics	Real Analysis (Honors) Numerical Analysis (Honors)* Machine Learning* Computer Organization	Complex Analysis (Honors)* Optimization Hardware For Machine Learning ^{†*} Discrete Structures
experience	 UCLA Cardiac Arrhythmia Research Intern Analyzed 12-lead EKG data Detected Premature Ventri Designed bespoke system for puter Vision techniques. 	January 2023 – present ansform. and counting blood vessels with Com-	
	DataRes at UCLA, Los Angeles, CAInternal Vice PresidentSeptember 2022 – present• Overseeing Consulting, Visualization and Research club branches.• Working with team of fellow students to explore novel areas in artificial intelligence.• Directed Research Team in researching Geometric Deep Learning.• Implemented Transfomer based models for video human action recognition.		
	 AI Safety at UCLA, Los Angeles, CA Alignment Researcher January 2023 – present Designed and successfully trained Machine Learning model to detect model tampering through trojan injection. By processing model activations, designed a meta-model to automatically determine if an output is out-of-distribution, and thus a trojan. Completed introductory fellowship in AI Safety principles. 		
	• Examined vectors for gene	MA eatments: CRISPR and base editin therapy therapeutics, such as AAV under, Sekar Kathiresan, business sl	and lipid nanoparticles.
projects	WebGradJanuary 2023 – present• Implemented zero-dependency autograd engine in JavaScript.• Provided reference implementation of Multi-Layer Perceptron, with ReLU nonlinearities.• Designed reactive React.js visualization tool.		
	 16-bit Breadboard Computer September 2019 – June 2020 Designed to use TI Transistor-Transistor Logic integrated circuits. Built to run on x86-16 Von-Neumann architecture, emulating an Intel 8086 processor. Gained valuable knowledge in low-level computing and bare-metal execution, through compilation, assembly, and machine code. 		
languages & technologies	Python, JavaScript, C/C++, Go, Rust, Java, HTML/CSS, Assembly PyTorch, Tensorflow, Vue.js, React.js, Express.js, Git, Jupyter/IPython, EAGLE, KiCad		